**setInterval and setTimeout**

**///######### setInterval will call again and again**

var refreshIntervalId = setInterval(()=>{

if(this.downloadBVar==true){

console.log("this.downloadBVar true");

clearInterval(refreshIntervalId);

this.saveLocalStroageIte();

}

if(this.downloadBVar==false){

console.log("this.downloadBVar false");

//clearInterval(refreshIntervalId);

}

},300);

// ############ **setTimeout**

var refreshIntervalId = setTimeout

(()=>{

if(this.downloadBVar==true){

console.log("this.downloadBVar true");

clearTimeout(refreshIntervalId);

this.saveLocalStroageIte();

}

if(this.downloadBVar==false){

console.log("this.downloadBVar false");

//clearTimeout(refreshIntervalId);

}

},300);